

ステータス:	New	開始日:	2009/03/28
優先度:	通常	期日:	
担当者:		進捗率:	0%
カテゴリ:	Website (redmine.org)_25	予定工数:	0.00時間
対象バージョン:		作業時間:	0.00時間
Redmineorg_URL:	https://www.redmine.org/issues/3064	status_id:	1
category_id:	25	tracker_id:	2
version_id:	0	plus1:	0
issue_org_id:	3064	affected_version:	
author_id:	5	closed_on:	
assigned_to_id:	1	affected_version_id:	
comments:	3		

説明

If we could have a Complexity custom data filed on issues, we could easily separate issues that are easy from the harder ones. This would help new contributors pick up easy wins and would help me know what to work on when I don't have much time. I think these options would be a good variety:

- Large - lots of changes with a lot of tests. e.g. API changes, new library integrations
- Medium - moderate changes to a few components. e.g. Moving issues from project-only to the global views
- Small - features that are isolated. e.g. Adding new hooks, new wiki macro
- Micro - tiny fixes. e.g. unclosed html, typos, adding css classes

Feel free to change the names or scopes. I'm just looking for a way to separate the Micro sized ones and the Large ones.

journals

I think "Complexity" would work better:

Trivial/Easy/Medium/Hard or something like that - oh and plus an Unknown probably.

James Turnbull wrote:

I think "Complexity" would work better:

Yea, that's what I meant. Thanks.

There are so many issues @ Redmine.org. Many issues are indeed small and many goes into huge debates. I think it makes sense we bring this on this site now.

履歴

#1 - 2022/05/10 17:26 - Admin Redmine

- カテゴリを Website (redmine.org)_25 にセット