## redmineorg-copy202205 - Vote #65908

## "Comment" link for issues

2022/05/09 14:16 - Admin Redmine

ステータス:	New	開始日:	2009/10/23
優先度:	通常	期日:	
担当者:		進捗率:	0%
カテゴリ:	UI_10	予定工数:	0.00時間
対象パージョン:		作業時間:	0.00時間
Redmineorg_URL:	https://www.redmine.org/issues/4091	status_id:	1
category_id:	10	tracker_id:	2
version_id:	0	plus1:	0
issue_org_id:	4091	affected_version:	
author_id:	3866	closed_on:	
assigned_to_id:	0	affected_version_id:	
comments:	2		

## 説明

I've had (and still have) a lot of users coming to me asking how they could comment on an issue. Our typical use case involves lots of comments on an issue, rather than frequent attribute updates, and the commentators are most of the time not familiar with software project management software. It's also odd that you have 2 distinct sets of rights for commenting on and updating issues, but still only one button for it.

Anyway, I think the point here is that said people wouldn't click on "update" because they told me they didn't want to update the ticket, just to comment on it. I think a good compromise here would be to add a "comment" link, either in the contextual menu in the upper right content pain, or to stay consistent with the "forum" and "news" panes at the very end of the content. You wouldn't even need an extra form for the comments, just make the "normal" update form appear when clicking on "update", and keep the "attributes" part of the form hidden when clicking on "comment", with the option to make it appear as needed.

journals

Just noticed #3852 is similar to my request, and can I think be considered a duplicate.

related\_issues

relates,New,3852,Allow users to comment on issues without having to go through Update relates,New,3143,Add an 'Add Note' function to issue, to avoid optimistic-lock of issue' update when user just want to add a note

## 履歴

#1 - 2022/05/10 17:24 - Admin Redmine

- カテゴリ を UI\_10 にセット

2024/04/25 1/1