## redmineorg-copy202205 - Vote #66447

## Completed version with wrong progress bar status

2022/05/09 14:27 - Admin Redmine

ステータス:	Confirmed	開始日:	2010/01/28
優先度:	通常	期日:	
担当者:		進捗率:	0%
カテゴリ:	Roadmap_22	予定工数:	0.00時間
対象パージョン:	5.1.0_176	作業時間:	0.00時間
Redmineorg_URL:	https://www.redmine.org/issues/4682	status_id:	9
category_id:	22	tracker_id:	1
version_id:	176	plus1:	0
issue_org_id:	4682	affected_version:	
author_id:	11189	closed_on:	
assigned_to_id:	0	affected_version_id:	31
comments:	12		

## 説明

I have a version inside a project which only contains 2 bugs/issues. Both of them were fixed and percentage of completement is both at 100%. Yet, as you can see in the screenshot, it shows 100% complete, but according to the progress bar 1 issue isn't closed yet. Which is actually.

I've tried setting the completement status to 90%, save, and set it back to a 100%. But no luck.

I've setup my Redmine instance to check the commit messages in my repository. When it says closes/fixes # it sets the status to resolved and at 100% ready/complete. This so far hasn't lead to any problems before.

journals

Some extra info.

The last issue I changed from resolved to closed also had an time estamate which I changed to 0 whilst closing the issue. Maybe something went wrong here?

If a issue has the expected time set to 0.0 the earlier reported error happens. After removing it and saving the issue the problem is solved.

Seems to me that the part that calculates the progress should ignore issues with a expected time of 0.

Here's a patch.

I believe there is a similar issue with done percent computation for a task with subtasks.

There is a very simpler patch which consists to add in @Version#closed\_pourcent@ the test

```
if open_issues_count == 0
100
```

which already exists in @Version#completed\_pourcent@.

Full patch with tests.

Basically there are two possible calculation (depending on whether there is a total time estimated), which was intended to be

2024/05/13 1/2

prevented in #2182.

This issue still can be reproduced in Redmine 3.2.0.

I'm assigning this to version: 4.1.0 to be fixed together with #24457.

related\_issues

relates,Closed,2182,Weighted version completion percentage relates,New,24457,Progress of version should be calculated the same way as parent tasks

## 履歴

#1 - 2022/05/10 17:24 - Admin Redmine

- カテゴリ を Roadmap\_22 にセット
- 対象バージョン を 5.1.0\_176 にセット

2024/05/13 2/2