

A mixed version of issue state would be great

2022/05/09 17:54 - Admin Redmine

ステータス:	New	開始日:	2022/05/09
優先度:	通常	期日:	
担当者:		進捗率:	0%
カテゴリ:	Issues_2	予定工数:	0.00時間
対象バージョン:		作業時間:	0.00時間
Redmineorg_URL:	https://www.redmine.org/issues/22095	status_id:	1
category_id:	2	tracker_id:	2
version_id:	0	plus1:	0
issue_org_id:	22095	affected_version:	
author_id:	139457	closed_on:	
assigned_to_id:	0	affected_version_id:	
comments:	0		

**説明**

In the current redmine version are two option possible for the "@% done"@ ration:

- via user selectable pulldown menu
- via ticket states.

Via ticket state mode the percentage value can be left empty.

In the documentation "Issue statuses":<http://www.redmine.org/projects/redmine/wiki/RedmineIssueTrackingSetup#Issue-statuses> its documented:

bq. As per screenshot below, you can set the % Done for each status - (if left blank, changing an issue to this status will not change its percent done.)

Would it be possible to enhance this with another option?

If the "@% done@" is left blank, redmine will display the pulldown menu like in the mode via user selectable drop down menu?

This would give the option, that a developer can adjust the "@% done@" in some states.

But if the tickets will be set as an example into 'QA' issue state get an fixed value.

The same is can be done for the closed states.

**履歴**

#1 - 2022/05/10 17:07 - Admin Redmine

- カテゴリ を Issues\_2 にセット