

## add\_working\_days returns wrong date

2022/05/09 18:38 - Admin Redmine

<b>ステータス:</b>	Confirmed	<b>開始日:</b>	2022/05/09
<b>優先度:</b>	通常	<b>期日:</b>	
<b>担当者:</b>		<b>進捗率:</b>	0%
<b>カテゴリ:</b>	Issues_2	<b>予定工数:</b>	0.00時間
<b>対象バージョン:</b>	Candidate for next minor release_33	<b>作業時間:</b>	0.00時間
Redmineorg_URL:	https://www.redmine.org/issues/29855	status_id:	9
category_id:	2	tracker_id:	1
version_id:	33	plus1:	0
issue_org_id:	29855	affected_version:	
author_id:	367447	closed_on:	
assigned_to_id:	332	affected_version_id:	138
comments:	14		
<b>説明</b>			
<p>@Redmine::Util::DateCalculation#add_working_days(date, n)@ returns wrong date when @date@ is holiday and @n@ is a multiple of 5.</p> <p>Example:</p> <pre> irb(main):004:0&gt; Setting.non_working_week_days =&gt; ["6", "7"] irb(main):001:0&gt; include Redmine::Utils::DateCalculation irb(main):002:0&gt; add_working_days(Date.new(2018, 10, 27), 5) =&gt; Mon, 05 Nov 2018 # Expected Fri, 02 Nov 2018 irb(main):003:0&gt; add_working_days(Date.new(2018, 10, 28), 5) =&gt; Mon, 05 Nov 2018 # Expected Fri, 02 Nov 2018 </pre> <p>Tested with @trunk@17598@</p>			
journals			
<p>I have confirmed that 3.3-stable and 3.4-stable are also affected.</p> <p>I think that applying this patch will solve the problem. The code of the add_working_days method changes quite a bit, but all the tests succeed.</p> <p>Any feedback is welcome.</p> <p>The suggested fix works fine but it is much slower than the current code. I think we need to consider whether this will affect the performance of Redmine.</p> <pre> \$ bin/rails r bench-29855.rb Warming up -----                 before      12.236k  i/100ms                 after       997.000  i/100ms Calculating -----                 before      159.524k (± 4.7%) i/s -      807.576k in 5.073660s                 after       10.597k (± 3.4%) i/s -      53.838k in 5.086474s Comparison:                 before:      159524.1  i/s </pre>			

after: 10597.0 i/s - 15.05x slower

```
require 'benchmark/ips'

include Redmine::Utils::DateCalculation

Benchmark.ips do |x|
  x.report('before') do
    add_working_days(Date.today, 30)
  end

  x.report('after') do
    result = Date.today
    30.times do
      result = next_working_date(result + 1)
    end
    result
  end

  x.compare!
end
```

----- Jean-Philippe, do you think we can accept this performance deterioration? I think it is OK because 'add\_working\_days' method will not be executed hundreds of times by the user's single operation. So, it does not affect the performance of Redmine. ----- Mizuki ISHIKAWA wrote: > Any feedback is welcome. @DateCalculation#working\_days@ should be fixed in a similar way to be consistent with the proposed fix. These new assertions should pass:

Index: test/unit/lib/redmine/utils/date\_calculation.rb

```
-----
--- test/unit/lib/redmine/utils/date_calculation.rb (revision 17671)
+++ test/unit/lib/redmine/utils/date_calculation.rb (working copy)
@@ -41,6 +41,8 @@
     assert_working_days 8, '2012-10-11', '2012-10-23'
     assert_working_days 2, '2012-10-14', '2012-10-17'
     assert_working_days 11, '2012-10-14', '2012-10-30'
+   assert_working_days 5, '2012-10-20', '2012-10-26'
+   assert_working_days 5, '2012-10-21', '2012-10-26'
   end
end
```

I took a look and there are some strange (or wrong) test cases the we should review before changing anything else.

Taking the following test scenario:

```
def test_working_days_with_non_working_week_days
  with_settings :non_working_week_days => %w(6 7) do
    assert_working_days 14, '2012-10-09', '2012-10-27'
    assert_working_days 4, '2012-10-09', '2012-10-15'
    assert_working_days 4, '2012-10-09', '2012-10-14'
    assert_working_days 3, '2012-10-09', '2012-10-12'
    assert_working_days 8, '2012-10-09', '2012-10-19'
    assert_working_days 8, '2012-10-11', '2012-10-23'
    assert_working_days 2, '2012-10-14', '2012-10-17'
    assert_working_days 11, '2012-10-14', '2012-10-30'
  end
end
```

```
@assert_working_days 4, '2012-10-09', '2012-10-15'@
2012-10-09 was Tuesday
2012-10-15 was Monday
```

The number of the expected working days according to the test is 4. But in my opinion, it should be 5 days (Tuesday, Wednesday, Thursday, Friday and Monday). 4 could be only if we exclude the end date from the count. if we do this, than the number of the expected days for the 2 assertions proposed by Jean-Philippe should be 4 because we need to exclude Friday (2012-10-26).

Also, it sound incorrect to say that between '2012-10-09 - 2012-10-15 (Tuesday - Monday)' and '2012-10-09 - 2012-10-14 (Tuesday - Sunday)' are the same number of working days (4).

Jean-Philippe, what do you think? I'm in favour of including the end date in the count.

Marius BALTEANU wrote:

The number of the expected working days according to the test is 4. But in my opinion, it should be 5 days (Tuesday, Wednesday, Thursday, Friday and Monday). 4 could be only if we exclude the end date from the count. if we do this, than the number of the expected days for the 2 assertions proposed by Jean-Philippe should be 4 because we need to exclude Friday (2012-10-26).

@#working\_days@ and @#add\_working\_days@ are used to reschedule an issue when the start date is changed. Its duration is calculated with @#working\_days@ and the new due date is calculated with @#[add\\_working\\_days@](#). If there is no "non working day", they should behave like @Date#-@ and @Date#+@.

Jean-Philippe Lang wrote:

@#working\_days@ and @#add\_working\_days@ are used to reschedule an issue when the start date is changed. Its duration is calculated with @#working\_days@ and the new due date is calculated with @#[add\\_working\\_days@](#). If there is no "non working day", they should behave like @Date#-@ and @Date#+@.

Thanks, but are still not clear for me the expected results so I'll leave Go Maeda or Mizuki ISHIKAWA to fix this issue.

related\_issues

relates,Closed,14846,Calculation of the start date of following issues ignores the "non-working days" setting

## 履歴

#1 - 2022/05/10 17:04 - Admin Redmine

- カテゴリを Issues\_2 にセット

- 対象バージョンを Candidate for next minor release\_33 にセット