

Add Project.find_by_name to target_project

2022/05/09 18:58 - Admin Redmine

ステータス:	New	開始日:	2022/05/09
優先度:	通常	期日:	
担当者:		進捗率:	0%
カテゴリ:	Email receiving_29	予定工数:	0.00時間
対象バージョン:		作業時間:	0.00時間
Redmineorg_URL:	https://www.redmine.org/issues/32522	status_id:	1
category_id:	29	tracker_id:	3
version_id:	0	plus1:	0
issue_org_id:	32522	affected_version:	
author_id:	432329	closed_on:	
assigned_to_id:	0	affected_version_id:	
comments:	4		
説明			
<p>Consider issue #6694, fix is trivial. Think about all those reporters who struggle to memorizing all that ID stuff.</p> <p>File app/models/mail_handler.rb Line 410</p> <pre>target = get_project_from_receiver_addresses target = Project.find_by_identifier(get_keyword(:project)) target = Project.find_by_name(get_keyword(:project)) # just one new line</pre>			
journals			
<p>Since project names may not be unique, I think we cannot add the suggested code.</p> <p>Well, it's a good point. But then we have two options:</p> <ol style="list-style-type: none"> 1. Mark Project.find_by_name as a deprecated/potentially-dangerous method and eliminate it in future versions of RM "Since project names may not be unique". 2. Implement some system-wide option "Enforce unique project names" and if it's disabled (users may create projects with non-unique names) then find_by_name method should throw an exception telling something like this: "Either you force unique names at settings page of your project or don't use Project.find_by_name in your code" <p>By the way,</p> <pre>@root@sd-srv-redmine-01:/opt/redmine/app# grep -r find_by_name helpers/application_helper.rb: link_project = Project.find_by_identifier(identifier) Project.find_by_name(identifier) models/wiki.rb: project = Project.find_by_identifier(project_identifier) Project.find_by_name(project_identifier)@</pre>			
related_issues			
<p>relates,Closed,630,Allow non-unique names for projects duplicates,Closed,6694,Bug in project name when create issue by email</p>			

履歴

#1 - 2022/05/10 17:02 - Admin Redmine

- カテゴリ を Email receiving_29 にセット